



# redcentre@fxguide episode #31 show notes

## NEWS

- [New Beta-Build 18... - Reduser.net](#)

We have posted a new interim release of firmware (Build 18 v3.6.4) at [www.red.com/support](http://www.red.com/support) to address the following issues.

- \* Eliminated camera "stall" during boot up sequence.
- \* Eliminated requirement to wait 10 seconds between power down / power up.
- \* Eliminated "blue screen" LCD / EVF symptom following camera re-boot.
- \* Eliminated camera "menu lock up" when connected to a consumer HDTV set via HDMI cable.

In addition we made the following operational changes -

- \* Modified Time-Lapse default setting to Interval (was One-Shot)
- \* Modified GPI B default setting to Record (was Time-Lapse record)
- \* Modified Audio 1 and 2 default assignment to Line Level.
- \* Modified audio PPM scaling and Witness Mark for 0dBu / - 20dBFS reference level.
- \* Modified Phantom Power logic to remain enabled across camera power cycles ( Rev B Audio hardware only)

As this is a Beta test build, the usual disclaimer about using appropriate caution on commercial jobs applies.

Please send back any comments via e-mail to Red Technical Support.

Jim

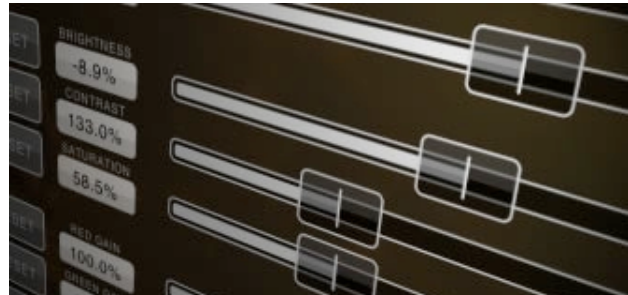


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## GEAR

[Qtake HD - Advanced Digital Video Assist](http://www.qtakehd.com) [www.qtakehd.com](http://www.qtakehd.com)

# QTAKE HD. Take over.





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Designed and developed for & by pro video assist operators. It can log, capture, playback, edit and process video output from Digital Cinema Cameras and of course regular composite from film camera video splits.

Extensive logging capabilities, rapid shot selection with tree-based visual browser, simple and intuitive non-linear editor, import and export, realtime overlay with blending, keying and wipe... Dig deeper into the new possibilities.

QTAKE HD runs on OS X Leopard using latest software and hardware technology available from Apple, Inc. It uses QuickTime-based movie files so you can share your media across QuickTime compatible applications, such as Final Cut Pro.

QTAKE HD uses video input hardware from AJA and BlackMagicDesign to capture High Definition video, audio and timecode information. Each clip is captured to a high speed media storage and can be retrieved instantly for playback or editing.

By utilizing GPU power of the advanced Nvidia and ATI graphic boards, QTAKE HD is able to perform intensive image processing in realtime. It also uses GPU for full-screen processed output. theres a 2 camera version coming

- **Mikes Alternative: Conduit Live** <http://lacquer.fi/conduit/live.php>

